Counties Dolphin League

Draw Number **3**

Date **9th September 2017**

Location **Lloyd Elsmore Pool**

TEAMS			Duties and Explanations	
Session 1	**Session 2**	**Session 3**	**Duties**	**Requirements**
HPK - Rockets	0		*Runner*	Collects Lane cards after each race and takes to Recorders
FST - Loader	0		*IOT*	Inspector of Turns must be Qualified
FST - Pascoe	0		*IOT*	Inspector of Turns must be Qualified
HPK - A	0		*Recorder*	Checks Lane cards to confirm accurate times are entered
MRE - Immortals	0		*IOT*	Inspector of Turns must be Qualified
MAN - A	0		*IOT*	Inspector of Turns must be Qualified

Session 1			Round 1	Round 2	Round 3	Round 4	Round 5	**GRAND**
Warm-up 6-45 PM Start 7-00 PM	Club Name	Meet Duty	10th June	12th August	9th September	28th October	11th November	**TOTALS**
Lane 1	HPK - Rockets	Runner	9304	9889				19193
Lane 2	FST - Loader	IOT	10443	10080				20523
Lane 3	FST - Pascoe	IOT	9854	9791				19645
Lane 4	HPK - A	Recorder	9675	9803				19478
Lane 5	MRE - Immortals	IOT	9974	10182				20156
Lane 6	MAN - A	IOT	9596	9435				19031

TIMEKEEPERS	**LANE 1**	**LANE 2**	**LANE 3**	**LANE 4**	**LANE 5**	**LANE 6**	**CHIEF**
	FST - Loader	MAN - A	MRE - Immortals	FST - Pascoe	HPK - A	HPK - Rockets	HPK - A